**Release Notes:**

Roll 0.6

* More Visuals and Descriptions were added to the Instructions Menu

Roll 0.7

* Fixed jump movement so that ball does not fall below ground level
* Fixed a bug in which the ball would float over air

Roll 0.8

* Applied the “Applet” class to the

Roll 0.9

* Applet classes were combined into one large class

Roll 1.0

* Image/background file was renamed
* Instructions menu was removed for easier use